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Subject: First Real CutScene, check it out  
Posted by [Dante](#) on Mon, 05 May 2003 00:47:53 GMT  
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[REHTSpirit]Dante[REHTSpirit]Dang it you stole my idea before I even got to say something about it!!! Evil mind reader! (jk.....sort of.....).

Anyhow, I didn't think that screen fade stuff was enabled in MP. Gj!

Edit:

So that's how they did the bone stuff for animating! Must've been a nightmare for you animating that thing, lol.

actually, that was the easy part, the only hard part was figuring out the right camera position... but i have a trick for that now

I guess for a camera it's easy. Ever tried animation if four-legged object? \*shivers\*

Anyhow gj! I want to do one of those, once I get some people for voices.

yes

don't be a control freck over the animation (like setting every frame) and it will go pretty smooth

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