Subject: Edited Map, Now It Don't Load In Level Edit
Posted by Sanada78 on Sun, 04 May 2003 18:07:22 GMT

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Before my map loaded fine in Level Edit. I decided to edit it because i wanted to change a few things. Now that I finished doing that in exported it... opened it in W3D viewer, everything is fine. Now when I open it in level Edit I notice that the progress bar at the bottom (displays what's loading) seems to only load about half the things there are and when I view it with the stick man, there's nothing there. Before I had this problem because the map wasn't centred but this time it is centred at X=0, Y=0 and Z=0.