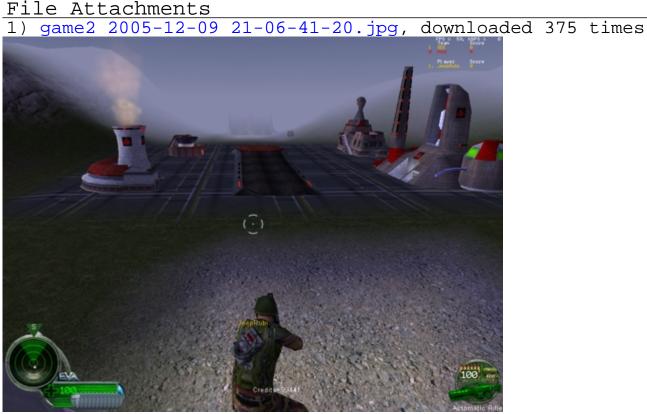
Subject: C&C_Twilight.mix Posted by JeepRubi on Tue, 10 Jan 2006 02:20:32 GMT View Forum Message <> Reply to Message

Ok i made another map. Like tiberium wasteland, it is better than any of my previouse maps. This time i did it in a mor naturale climate. The layout is fairly simple, two bases in a large grassy area. The main attraction in this map is the partially destructed freeway that runs through the center. You can use the middle section to get quickly to the enemy base. If you want to be sneaky you can go aroun the edges which have many sniper vantage points.

Heres some screenies:

C&C_Twilight.mix



game2 2005-12-09 21-05-14-87.jpg, downloaded 374 times 2)



3) game2 2005-12-09 21-08-13-96.jpg, downloaded 379 times



4) game2 2005-12-09 21-08-50-10.jpg, downloaded 363 times

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