Subject: C&C_Twilight.mix
Posted by JeepRubi on Tue, 10 Jan 2006 02:20:32 GMT
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Ok i made another map. Like tiberium wasteland, it is better than any of my previouse maps. This time i did it in a mor naturale climate. The layout is fairly simple, two bases in a large grassy area. The main attraction in this map is the partially destructed freeway that runs throughthe center. You can use the middle section to get quickly to the enemy base. If you want to be sneaky you can go aroun the edges which have many sniper vantage points.

Heres some screenies:

C&C_Twilight.mix

File Attachments
1) game2 2005-12-09 21-06-41-20.jpg, downloaded 764 times

2) game2 2005-12-09 21-05-14-87.jpg, downloaded 754 times

3) game2 2005-12-09 21-08-13-96.jpg, downloaded 767 times

4) game2 2005-12-09 21-08-50-10.jpg, downloaded 743 times