Subject: Re: i got a prob with game2.exe
Posted by Ma1kel on Sun, 08 Jan 2006 23:03:21 GMT

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moleap wrote on Sun, 08 January 2006 16:58no what are they?
They're DLL files, Renegade uses them. JonWil reversed engineered the orginal scripts.dll and added very much lines of code to add what you can see as "extras" and "addons", for example there are some crash bugs fixed and all maps load way faster, emoticons above the players head when he uses a radio command and you can hear and see the Obelisk charge-up.

BTW, do you mind trying what I suggested?