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Subject: canyon.mix strategie

Posted by [L3f7H4nd3d](#) on Sun, 04 May 2003 02:49:42 GMT

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as Nod: Defend/attack the respective harvesters as a group. Ideal situation is GDI harvester is dead, and yours stays alive. As soon as the harvester gets back, you can have tanks and artys in the field within moments while GDI is still sitting in their base with their collective thumb up the ass. Once you take the field, don't give it back. Works every time.

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