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Subject: Re: C&C Mutants Revenge

Posted by [bisen11](#) on Fri, 06 Jan 2006 16:16:50 GMT

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cmatt42 wrote on Thu, 05 January 2006 23:52 But now I don't know when I am going to pwn.

Not sure I'd want to do that exactly but what I could do is make it when you get to the last level that it enables a bunch of start up spawners in that room with the pcts.

Also just so you know all bots have a certain amount of lives so they do die after awhile. And I suggest trying the railgun because I made it pretty powerful plus it has scope.

As for SSs I'll make some later. I'm at school right now.

Edit: Here's a screen shot of the first level.

<http://i6.photobucket.com/albums/y206/bisen11/Hum4.jpg>

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