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Subject: Re: C&C\_SnowStorm (version 1.1) released  
Posted by [Naamloos](#) on Wed, 04 Jan 2006 22:55:58 GMT  
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I'm done doing the VIS part for Gmax. But last time I attempted this I messed it up, so here I'll explain what I did. Tell me if I did anything wrong, as the tutorials aren't too clear to me.

Here is a screen, but it's hard to see much on it:

<http://www.n00bstories.com/image.fetch.php?id=1171190456>

Since my terrain is made out of too many different parts I did not clone it, instead I made a plane with the same size just below the lowest part of the map.

I detached the plane in many different parts (Omg, I am so never ever going to do that part again, I'm going crazy!) then cloned all of them and stacked it a few times above eachother (for flying vehicles).

Then checked the VIS and Hide boxes.

Edit: Oh and after that I grouped them all and named it VIS. But I don't think that matters anything.

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