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Subject: Re: Reneade EXE editing

Posted by [jonwil](#) on Mon, 02 Jan 2006 04:51:12 GMT

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I can tell you that if you have a game.exe, always.dat, always.dbs or always2.dat that doesnt match one of the files RenGuard has in its database, renguard will block you.

The only approved always.dat files are the official dat files from each language version of renegade.

The approved always.dbs files are the same plus those included with Core Patch 1 (and when CP2 is added, those files will be approved too)

Same with always2.dat, the only approved one is the one from normal renegade (always2.dat is not language specific) and the CP1 version. The CP2 version will be approved too when its done.

As for game.exe, we approve the stock westwood exe plus a few different no-cd cracks (such as the djlaptop crack). We would probobly not approve any new game.exe files without a good reason and not without checking them throughly)

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