Subject: Re: nickname fix bug and ID console command issue
Posted by TD on Sun, 01 Jan 2006 23:40:57 GMT

Windows, WOL + WOLSpy, SSAOW 1.4, BRenBot 1.41, RenStats.

- Taking over nicknames that are ingame is still possible.
- If hostname=nickname it does not display IP = xx.xx.xx.xx. They get kicked though.
- Read my posts in your other topics, I forgot some I think..