
Subject: Re: C&C_SnowStorm (version 1.1) released
Posted by [Naamloos](#) on Sat, 31 Dec 2005 21:34:15 GMT
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Fine. I'll try to do some VIS. I have only done this once and it didn't work out too well so I may need some help with it. But first I will work on the bases some more, aswell as some rocks here and there.

And I will not add any tunnels from 1 base to the other. It completely makes the main ground useless for ground vehicles/infantry.

Edit: And the teleport "respawn points" are already above the ground. Any higher and you get falling damage.
