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Subject: Re: C&C\_SnowStorm (version 1.1) released  
Posted by [Titan1x77](#) on Sat, 31 Dec 2005 11:15:24 GMT  
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He means make them wider and more rounded(not in a straight line). Apply a solid concrete texture to it instead of the striped texture you got on it now.

Don't be afraid to add polys.

I'll d-load the map and have a look at it.....filefront?

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