
Subject: Re: C&C_SnowStorm (version 1.1) released
Posted by [Naamloos](#) on Fri, 30 Dec 2005 22:32:09 GMT
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First, they aren't supposed to be anything like the C&C95 walls. They are just... Walls.

Second, I can't UV map. Not that I tried or anything, but I don't see the need atm.

My main concern is gameplay.
