Subject: Re: C&C_SnowStorm (version 1.1) released Posted by Alkaline on Fri, 30 Dec 2005 07:13:40 GMT

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Nice map but I have to agree with what many people said:

- 1, Too big, very easy to get lost, shrink the size if you can.
- 2, Gdi pwns nod the agt will not let anything close, where as the oblisk will get owned by mrls attacks
- 3, Get Rid of the Snowfalling, it only slows FPS gets even worse online. Or make it 1/10 of the snowfall that it is.
- 4, Add Choppers or transport copters the map certainly is big enough.
- 5, do you mind if I add this map to a mappack? Your ready and screenshots will be included ofcourse.