
Subject: Re: C&C_SnowStorm (version 1.1) released
Posted by [Naamloos](#) on Tue, 27 Dec 2005 16:25:42 GMT
[View Forum Message](#) <> [Reply to Message](#)

They are only there to speed movement for infantry up a bit, and just for fun.

In the end you will need a well organized group of vehicles (or infantry, but base defences won't make that easy) to destroy the enemy base because non of the teleporters are close to the bases.
