
Subject: Re: C&C_SnowStorm (version 1.1) released
Posted by [Aircraftkiller](#) on Tue, 27 Dec 2005 16:15:38 GMT
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Teleporters are one of the most useless gimmicks that this game has been "upgraded" with. There is no reason why you would need a massive underground area with nothing but teleporters to further teamwork. If you can't help the teams work together through terrain design and creative placement of buildings and terrain features, a gimmick isn't going to do it for you.
