Subject: FDS/SSAOW potpourri...
Posted by =HT=T-Bird on Mon, 26 Dec 2005 21:45:25 GMT

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- 1) How do you get player scores out of the FDS without using the player_info console command?
- 2) Is there a reasonably easy way to set an event or call a callback when one of the FDS logs is changed? (mainly Gamelog)
- 3) How in the world do you know when the Renlog/SSAOWLog is archived?

(I'm writing a bot that will use the Gamelog)