

---

Subject: Re: C&C Reborn is released!

Posted by [PaRaDoX](#) on Fri, 23 Dec 2005 13:31:08 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

DreamWraith wrote on Fri, 23 December 2005 05:55not to get into the fray, im not trying to. but i would like to point out a technical fact, from a development standpoint.

What i remember from renegade, the presets system, and adding new/different stuff is fairly complex. So while completely possible vehicle X is done, and rigged, and tested ingame by person A, its completely possible that the one person tasked with adding presets to keep uniformity has, as of yet, not had the chance to get it merged into their presets.

Again, this is all purely hypothetical, i am just merely providing an example of where the above may in fact, be possible.

it is hard and it takes time to get all of it set up hence the no beta yet

---