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Subject: Re: C&C Reborn is released!

Posted by [Hydra](#) on Fri, 23 Dec 2005 05:02:04 GMT

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Quote:As long as... Nintendo doesn't have a problem with you creating a mod based off its copyrighted intellectual material for a competing company's game engine... you wouldn't be violating anything.

I think that should clear it up.

RetardinI sent the files of the mod as deposit for the copyright. Read the website you will understand how it works.

CopyrightDeposit.com FAQWhat is the largest size file that can be registered with your service?

The maximum limit is 10 megs. You may also submit 5 sections of 2 megs. each, etc. The total may not exceed 10 megs. Use compression software like "Winzip" if you need to compress a larger file.

With a 10 meg limit, there is no way you submitted the whole mod, and I doubt you differentiated between files and concepts originally owned by EA.

There's almost no way you aren't bullshitting us.

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