
Subject: Re: xmas break project update
Posted by [Dante](#) on Fri, 23 Dec 2005 01:45:49 GMT
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OH, forgot one thing...

Where is BHS.dll's source code?

Quote:

Can I apply the GPL when writing a plug-in for a non-free program?

If the program uses fork and exec to invoke plug-ins, then the plug-ins are separate programs, so the license for the main program makes no requirements for them. So you can use the GPL for a plug-in, and there are no special requirements.

If the program dynamically links plug-ins, and they make function calls to each other and share data structures, we believe they form a single program, which must be treated as an extension of both the main program and the plug-ins. This means that combination of the GPL-covered plug-in with the non-free main program would violate the GPL.

Quote:

```
if ((!Exe) || (Exe == 1))
{
    bhs = LoadLibrary("bhs.dll");
    SetLastError = GetLastError();
    if (!bhs)
    {
        FILE *f = fopen("dllload.txt","at");
        fprintf(f,"bhs.dll failed to load, error = %d\n",LastError);
        fclose(f);
        MessageBox(HWND_DESKTOP,"Error","bhs.dll not
found",MB_OK|MB_ICONEXCLAMATION);
        exit(1);
    }
    atexit(NotifyHookUnhandledExceptionFilter);
}
```

BHS is an invoked interactive plugin for scripts.dll, without it, the scripts.dll does not function properly, thus needing to release it under the GPL.
