Subject: Re: known bugs in the scripts.dll/bhs.dll Posted by Whitedragon on Wed, 21 Dec 2005 23:23:29 GMT View Forum Message <> Reply to Message

I can confirm the problems with the id command, however it doesnt crash the FDS, instead it freezes it. Since it wasnt a real crash it didnt make a crashdump.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums