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Subject: Re: Red Alert Cruiser

Posted by [rm5248](#) on Wed, 14 Dec 2005 21:58:39 GMT

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Wasted polys? yeah, probably. Though I don't know how to count the polys with Blender, so I'm not worrying about it.

And the chains, I just made a chain link with a cube I extruded into a rectangular shape, duplicated it, roated it along the X axis (or Y, depending on what you prefer) doubled it several times, and shrunk it down.

And as far as I know, you can't make .w3d or .gmax files with it. Or, for that matter, any file that GMAX will open. =/

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