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Subject: Re: Patch, Underrated?

Posted by [Lijitsu](#) on Mon, 12 Dec 2005 06:43:50 GMT

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Y'know I didn't say I killed it. It flipped over a hill by accident when I threw my C4 on it and started shooting it. I killed the driver by myself, though. So technically, I did manage to take it out by making the driver lose concentration on where he was going and flip over a hill.

It could be that it just has less health, I don't really know offhand. I'll have to test my theory, I guess.

The real scare factor from the Gunner soldier comes from if you're close to the sniper. Otherwise they can just stand still and snipe you off, only dodging when you shoot. And yeah, they do a good deal of damage to vehicles, but the Patch soldier also has a tiberium weapon, which will make more damaged players leery of leaving their APCs. And don't think that Patch does bad damage to vehicles, he does a semi-decent amount, which is great if you only intending to use him as an anti-infantry soldier and got caught up defending a rush.

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