Subject: 3Ds Max 5 question! Posted by maytridy on Fri, 02 May 2003 18:37:32 GMT View Forum Message <> Reply to Message

I found out how to make a material library. Just put .mat on the end. but i dont know how to add my own materials to it.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums