
Subject: Re: C&C Roleplay 2

Posted by [Canadacdn](#) on Fri, 09 Dec 2005 22:14:14 GMT

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Here are some of the weapons and vehicles:

Weapons

M4A1 with M203 Grenade Launcher - 8 magazines, 30 bullets each, all accounting for 240 bullets. Grenade Launcher ammo depends on how much ammo you got left from the bullets (can fire a maximum of 8), it fires a shell, useful against light armor, tanks, and even infantry.

Fragmentation Grenade - 5 grenades to a person, lethal to infantry, can harm a few light vehicles.

Stinger Missile - Portable, tracking, man-operated anti-aircraft missile. Can be used against surface targets in most cases. Infantry can die from a single hit. 3 missiles per person.

Flak Cannon - (idea came from Unreal Tournament) Fires flak, anti-aircraft ammunition used to take out short-range targets. Produces a blinding explosion when it reaches 300 meters, or when come in contact with. Highly effective against infantry, can pierce through flesh and multiple bodies. 60 rounds total, 12 in the chamber, 48 in reserve.

RDI Street Sweeper - (the high rate-of-fire shotgun that you see in the Enter the Matrix videogame) What makes up for it's low firepower it makes up for in a high rate-of-fire. Very useful against crowds of infantry and some light vehicles. It has a short range though, sometimes useful against light attack helicopters. 24 rounds per clip, 2 extra magazines.

M18 White Smoke Grenade - Useful for slowing down, evading, or screening an enemy. Produces a thick dense cloud. 3 per person.

Vehicles:

Delorean - Fast sports car as seen in the movie Back to the Future.

M1 Abrams - Top notch Main Battletank of the United States Army for quite some time. Will be included in the map by means of having it on the aircraft carrier, or a military base if time is worthy.

Police Car (Not in this current beta) - Uses the civilian sedan model. Will be changed.

Pickup Truck (Not in this current beta) - Uses the same pickup truck model in Renegade. Model will get updated.

Littlebird Helicopter (Vulcan Cannon and Hydra Rockets) - That small helicopter you've probably seen in movies like Black Hawk Down, and games such as the DC mod for BF1942.

Comanche Attack Helicopter - The same model of Sakura's helicopter, however with a few fixes to the model.

AV-18B Harrier VTOL - The well-known aircraft able to take off and land in a vertical fashion. The only fixed-wing aircraft that will be in the map since it's a VTOL, and suitable for Renegade's VTOL physics.
