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Subject: Re: WOLSPY

Posted by [zunnie](#) on Thu, 08 Dec 2005 15:53:58 GMT

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Server One "1)" and Server Two "2)" example configs:

Install WOLSpy.

- 1) Copy WOLSpy to the C:\Westwood\Sniper\ directory
- 2) Copy WOLSpy to the C:\Westwood\AOW\ directory

1) Edit C:\Westwood\Sniper\WOLSpy\irunin.ini and match the following lines to where the server is actually installed:

```
ConfigFile=C:\Westwood\Sniper\WOLSpy\irunin.dat
LanguageFile=C:\Westwood\Sniper\WOLSpy\irunin.lng
ImageFile=C:\Westwood\Sniper\WOLSpy\irunin.bmp
```

2) Edit C:\Westwood\AOW\WOLSpy\irunin.ini and match the following lines to where the server is actually installed:

```
ConfigFile=C:\Westwood\AOW\WOLSpy\irunin.dat
LanguageFile=C:\Westwood\AOW\WOLSpy\irunin.lng
ImageFile=C:\Westwood\AOW\WOLSpy\irunin.bmp
```

1) Edit C:\Westwood\Sniper\WOLSpy\wolspy.ini

```
RenPath=C:\Westwood\Sniper\Server
RenPort=4000
AdminIP=127.0.0.1
AdminPort=2000
AdminPassword=password
AdminLocalPort=8000
GameSpyQueryPort=25300
```

2) Edit C:\Westwood\AOW\WOLSpy\wolspy.ini

```
RenPath=C:\Westwood\AOW\Server
RenPort=4001
AdminIP=127.0.0.1
AdminPort=2001
AdminPassword=password
AdminLocalPort=8001
GameSpyQueryPort=25301
```

Make sure that you set the GameSpyGamePort and GameSpyQueryPort to zero in the server configs, and set a static Port for example:

1) SniperServer:

```
Port = 4000
GameSpyGamePort = 0
GameSpyQueryPort = 0
```

RemoteAdminPort = 2000

2) AOWServer:

Port = 4001

GameSpyGamePort = 0

GameSpyQueryPort = 0

RemoteAdminPort = 2001

Unblock ports in firewall:

1) 4000 UDP (game port server 1)

1) 25300 UDP (query port server 1)

2) 4001 UDP (game port server 2)

2) 25301 UDP (query port server 2)