
Subject: Re: CnC Reborn :: Nod Kerubim
Posted by [Chronojam](#) on Mon, 05 Dec 2005 00:40:33 GMT
[View Forum Message](#) <> [Reply to Message](#)

Renardin6 wrote on Sun, 04 December 2005 11:55I like the nod concepts that were done for Generals:

I think it's good to innovate on certain point. It gives a unique touch to our work.

Yes, like having Nod units wear GDI gear. I too love the Nod concept that looks just like a GDI anti-tank soldier. It's incredible how well Nod copied the GDI logo even.

Renardin6 wrote on Sun, 04 December 2005 16:17Ryan3k wrote on Sun, 04 December 2005 13:49

Yeah, then you have to ask yourself, why in the world is a soldier on the battlefield doing wearing a damn well frilly leather jacket?

who said it was leather? lol!

Hey omg, I found a jacket of the same kind maybe... Just imagine that it can be black.

Oh and yes, where the fuck did you see that dude in Red Alert?

Show me. Right, You can't. KTHXOWNED.

That's not a jacket of the same kind. That's a trenchcoat/officer's jacket. Guys in the various branches for Reserve Officers Training Corps here are issued one actually, and it's considered part of their uniform. And considering that's an Allied Officer, it makes sense he should wear that, don't you think? During the war, it was often cold and wet, just like it is here. Perfect for that.

That is a normal jacket. Your guy has a SKIRT, with a completely unrelated top and backpack apparattus. It's kept flared open for some reason, ridiculously flared in the concept; and it's really quite thick. It's like an armored skirt that purposely leaves the front exposed, it's nowhere near a trenchcoat.

Do you want me to show you soldiers wearing similar style jackets in Red Alert? Because I don't think you want me to. I don't think you would want me to show you officers of any kind really because it'd screw your argument.
