
Subject: Re: CnC Reborn :: Nod Kerubim
Posted by [Spice](#) on Sun, 04 Dec 2005 21:05:57 GMT
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Well, to tell you the truth. I'm trying to get a new beta out to the team. We just had a recent beta test with all the of the GDI characters, weapons and about 8 vehicles. I'm adding contacts and working out bugs.

Right now, It's only me getting everything in-game. Especially since no one was putting the assests in-game as they were made, It's a gigantic task for one person.

We are slowly getting there.
