
Subject: Re: Which leveledit bugs should I fix next?
Posted by [Kamuix](#) on Sun, 04 Dec 2005 20:30:11 GMT
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Maybe, but

I've got the problem for when i keep side clicking to past and object over and over again. It freezes after a curtain amount of time pasteing and than unfreezes and catches up on how many times u have pasted and than a certain amount of time after that it does it again. Somtimes is takes awhile to place new objects too.

This really slows me down when map editing.
