
Subject: Re: C&C Reborn : Nod Obelisk
Posted by [Spice](#) on Wed, 30 Nov 2005 22:10:18 GMT
[View Forum Message](#) <> [Reply to Message](#)

Hmmm.. That is actualy my hand of nod model. We aren't using that one as far as I know and which is why that render was never shown before now.
