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Subject: Re: C&C Reborn : Nod Obelisk

Posted by [Renardin6](#) on Tue, 29 Nov 2005 19:49:47 GMT

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Chronojam wrote on Tue, 29 November 2005 10:38 Model's got a few details that I feel like letting slide, but if a second one is done, this is your reference.

Aware of that model, we are. It sucks too much. Concept is far superior.

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