Subject: Re: C&C Reborn : Nod Obelisk Posted by Havoc 89 on Mon, 28 Nov 2005 22:17:15 GMT View Forum Message <> Reply to Message

Nice work. This is by far Reborn's best work, however I still think the crystal could be much better. It is good that you took out those scratches, but keep in mind that it is a crystal, and crystals are almost never smooth, it seems very unnatural for crystals to look smooth. I think All you really need to do is make the cuts much more visible (just unsmooth the crystal in renx, and export). Your crystal looks way too smooth. Try to give it a feel of a gem, perhaps a ruby gem. You've got more of a pinkish feel than a redish feel. But you know its your mod, if you like it that way keep it.

Good work