
Subject: Re: Why dont we do like Open Sun and Free C&C?

Posted by [ben5015se](#) on Sun, 27 Nov 2005 20:04:18 GMT

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thanks ^_^

also..

iv been trying to do something but with my lack of cpp knowledge its hard...

anyway integrating lua (like in gmod for hl2) into the scripts making it easier for game modes and stuff..
