
Subject: Re: C&C_Tiberium_Wasteland (LOOK ITS BETTER)

Posted by [JeepRubi](#) on Sat, 26 Nov 2005 13:27:02 GMT

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Hmmm..... Gotta problem. I cant edit the terrain in gmax anymore because every time i go to open it i get an error message and it doesnt work. Im gunna add some walls around the base with a gate (make it look more like ts)
