Subject: C&C_Tiberium_Wasteland
Posted by JeepRubi on Sat, 26 Nov 2005 01:17:03 GMT
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Ok all my maps so far have sucked big time. This one is different, I took at least 20 hours reading new tutorials and such. There is no download yet but i have screen shots.

I want to add some tiberium mist and some crystals to the pit but I cant find the mist in the presets tree. I found it once a couple months ago. Some 1 Help?

Oh and for some reason the map has a conflict with C&C_Delta.mix I think its because the terrain have the same name. How would i fix these without messing up my map. I tried changing the terrain name in the preset tree and then the .w3d file but then it disappears. Again, Help?

File Attachments

1) tib cave.jpg, downloaded 1135 times

2) tib pit.jpg, downloaded 1118 times

3) nod base.jpg, downloaded 1117 times