
Subject: C&C_Tiberium_Wasteland

Posted by [JeepRubi](#) on Sat, 26 Nov 2005 01:17:03 GMT

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Ok all my maps so far have sucked big time. This one is different, I took at least 20 hours reading new tutorials and such. There is no download yet but i have screen shots.

I want to add some tiberium mist and some crystals to the pit but I cant find the mist in the presets tree. I found it once a couple months ago. Some 1 Help?

Oh and for some reason the map has a conflict with C&C_Delta.mix I think its because the terrain have the same name. How would i fix these without messing up my map. I tried changing the terrain name in the preset tree and then the .w3d file but then it disappears. Again, Help?

File Attachments

1) [tib cave.jpg](#), downloaded 688 times



2) [tib pit.jpg](#), downloaded 669 times



3) [nod base.jpg](#), downloaded 668 times

