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Subject: Re: Co-Op

Posted by [Spice](#) on Fri, 25 Nov 2005 11:39:29 GMT

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I know there is a cheesy co-op mod over at [www.planetcnc.com](http://www.planetcnc.com) , I wouldn't really call it co-op though.

A Co-op gamemod would actually be pretty cool. Playing single player with all of the objectives able to be completed. One player would be havoc, The rest would be mingunners, officers ect... If havoc died, GDI lost. If you comepleted all the objectives, nod lost.

Neat idea.

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