
Subject: Re: What is Renegade.
Posted by [Luigi30](#) on Wed, 16 Nov 2005 14:51:52 GMT
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CS gets repetitive. Boom headshot, Ts win. Over. And over. And over. And over. In Renegade, GDI can be winning for the whole game, then a sneak attack can kill a building and Nod will pull ahead. You never know who will win until the game ends. CS a winner is determined within 2 minutes.
