
Subject: Re: CNC Reborn Update: Lightmaps
Posted by [Renardin6](#) on Tue, 15 Nov 2005 23:48:03 GMT
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Another pic to show the inside a bit more.

Now to explain a bit more what we can do:

Here is a 3dmax render of what we can now on w3d. We can do it exactly the same. (speaking of lighting and shadows)