
Subject: Sniping help

Posted by [Javaxcx](#) on Thu, 01 May 2003 00:33:20 GMT

[View Forum Message](#) <> [Reply to Message](#)

You can't anticipate the shot. This isn't BF1942. Since Renegade is a "click --> Dead" operation, your shot always goes exactly where you fired it. Unless you're a tank or slow projectile. But thats beside the point.

If I'm just playing around and not trying desperately to gun down my opponent, then I simply aim at one spot, and strafe back and forth quickly until I line the head and reticle up. Then I fire. I ****always**** aim for the head. I don't care if it's an engy with a dismal amount of health left, shooting anywhere else is just lazy sniping. If the guy is on an angle, just move the mouse accordingly. Since you're not pro-sniping, you really shouldn't need the mouse when trying to ding off another sniper -- as long as you time the headshot when your opponent enters the reticle. Remember, I said "time" not "antisipate".

Thats enough for now.
