

---

Subject: Re: Looking to Create A Hardcore Military Style Renegade Clan!!!!!!!!!!!!!!!  
Posted by [Lijitsu](#) on Fri, 11 Nov 2005 05:59:30 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Theatrrap wrote on Fri, 11 November 2005 00:55 Obviously "we" are not that good, or rather, cannot even be judged. We are currently just me. I am good at the game however. The thing that really seems to be lacking in all renegade games is team coherence and strategy. Even clans cannot seem to set up a good hieratchy. While each player is good, the team as a whole is not always. My plan was to get people to work together, cooperate, and see the big picture. Also, I wanted to use some military tactics (the ones that would work in this game, not all of them obviously). Since you all scoff and dont seem to care however, I will make a clan in another game, hope you wont miss my military strategy and combat, both real and in game, experience. Later Noobs.

I suggest Halo. We need some coordination in that game. Atleast one clan that plays in clan wars does, anyway. Most times when I play against a team that's full of clan members in the same clan, I see alot of people making fatal mistakes. Albeit I've never been in a clan war match before, it's still not a good thing to see some of the better single players that are in a clan get their asses kicked by a bunch of people who barely know how to move and shoot. Yes, I've been on one of those teams and won before. Mostly through my ability to dodge and hide when I've got the flag.

---