Subject: Really Bad ATI 9800 pro probs
Posted by TheGunrun on Thu, 10 Nov 2005 19:55:50 GMT
View Forum Message <> Reply to Message

I have a Radeon 9800 pro, running on a Pentium 4, when i first built this system, i had to drop my agp down to 4x in order to prevent games from freezing. Later when the newest Catalyst came out I installed and upped it back to 8x and it worked fine until one day i started getting the random blocks of colors and lines and all sorts of trash across the screen, making gameplay look like a disco scene. I updated the drivers once more and it fixed that problem but shortly went to the polygonal distortion where models in games seemed to get pulled randomly across the maps, consatntly flickering. I pulled the card out and gave it a nice cleaning as it was a bit dusty…i rebooted and played again…all was fine until 30 minutes into the game the polygons came back to haunt me. setting the agp back to 4x didnt help this time, and new and old drivers did nothing.

I came to the conclusion that it may be overheating…i have no clue yet…I also had not watched a movie in some time since the problem and when i loade dup a movie in windvd5 the movie would be blocky and stutter…If the computer sits off for a period of time and you reboot it and play a game, movie or even friggin browsing the web it will be fine for about 30 minutes then back to polygonal/disco distortion…my best guess is a overheating issue, although my temps are correct and I have my case open with a fan blowing right into it…my solution as of now is a hammer and cement slab.

Note: this is my second ati 9800 pro, my first one had the same exact issues (but this was due to over heating) and i sent it back in for this one. Since i got this one iv had a fan blowing into it when ever running games. I really dont want to send it back in. (took me 2 weeks to get it back)