
Subject: Re: bad Nod spawn location in HON on cnc_under.mix?

Posted by [YSLMuffins](#) on Thu, 10 Nov 2005 04:48:33 GMT

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Well, this is news to me. I never fell into blue hell on Under, but it's probably because servers hardly every had that map in rotation.

And then again, I also have CP1 installed too...lol.
