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Subject: Re: I Just Finished GTA San Andreas  
Posted by [Nukelt15](#) on Thu, 10 Nov 2005 04:42:14 GMT  
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Ah, but that's the whole idea! It would have to be a big world, though...I'd say include all the areas in all the 3D GTAs thus far, plus a few extra. Jack up the police difficulty, make gangs actively seek out and try to whack high-ranking players of rival factions, add some more weapons...and keep the stat tracking from SA (so that it doesn't take newbies TOO long to get up to speed, but enough to make the first week or so a difficult one).

Pure, beautiful, bloody, virtual chaos!

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