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Subject: reflective water...

Posted by [ben5015se](#) on Thu, 10 Nov 2005 03:54:39 GMT

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is it possible to make reflective water in renegade...

someone made it possible in operation flashpoint..

[http://virtualbattlespace.com/index\\_files/dxdll16.jpg](http://virtualbattlespace.com/index_files/dxdll16.jpg)

<http://www.cs.joensuu.fi/~mhyvar/ofp-kopterilentaa.jpg>

the water looks the same it just reflects...cant that be done with renegade to..

im just wondering..

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