Subject: Re: bad Nod spawn location in HON on cnc_under.mix? Posted by Blazer on Wed, 09 Nov 2005 20:00:01 GMT View Forum Message <> Reply to Message

Heh yeah it's annoying too as it ruins your K/D ratio (falling into blue hell counts as a death).

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums