Subject: Re: Need help with LevelEdit
Posted by Kamuix on Sat, 05 Nov 2005 22:51:54 GMT
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Im most cases that means your Objects.ddb is'nt in your Mod folder.
When creating a new mod folder LE should put Objects.ddb in there for you although if for some reason its not.

Try extracting Objects.ddb From Always.dbs with xccmixer.

And put it in your mod folder.

Hope this helps.