
Subject: Re: New Command & Conquer Info
Posted by [JPNOD](#) on Sat, 05 Nov 2005 08:54:47 GMT
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Or since EA has the source code?

Fix the ingame crash bug's like blue screen on most maps first.

There's still a handfull of players which can't play Ren with 60 fps.

Ofcourse this is just a dream, and probably not worth the effort.
