
Subject: Re: How do you find owner of a newly bought tank?

Posted by [theplague](#) on Thu, 03 Nov 2005 22:12:03 GMT

[View Forum Message](#) <> [Reply to Message](#)

nawwww....

i tryed using the:

```
sprintf(PurchaseMsg,"%s purchased a %s"
```

```
,Get_Player_Name(obj),Translate_Preset(IsPlayerVehicle(obj)) );
```

```
block, no luck...
```

but how does brenbot do it? it shows tank buys... :S
