
Subject: Re: Replacing Vehicles With Weapons
Posted by [theplague](#) on Thu, 03 Nov 2005 05:48:51 GMT
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build tank, get owner, grant powerup to owner, blow tank up...

i'm stuck on the 'get owner' part... i already scripted the grant powerup and blowup tank bits...

edit: also, if you make the tanks unteamed, there will be no delay in building
