Subject: Re: GDI Medium Tank Posted by Spice on Wed, 02 Nov 2005 23:25:54 GMT View Forum Message <> Reply to Message

Sir Phoenixx wrote on Tue, 01 November 2005 19:55Looks okay to me, though the model could use more detail.

Any suggestion on what I should add?

The texture map is going to be 1024x1024. I'm trying to leap into photoshop texuring so don't count on the texture looking too good. hehe.