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Subject: Halo mod

Posted by [Aurora](#) on Wed, 30 Apr 2003 01:24:33 GMT

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Well...

Halo is coming to PC in a couple months

What makes Halo...Halo is it's incredible physics engine.

Just putting models in the game isn't enough. When I play Halo i play because if i shoot a rocket at someone, they fly into the air, and if something explodes, things around it go flying.

Just having Models isnt enough...

No offence, but i think ill wait for HaloPC.

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